

Life in the Games Industry – An Introduction

**Tuesday 8th April 2008,
7.00 p.m., Q1.25**



Andy Thomason Sony Computer Entertainment

Andy Thomason, featured recently in *IT Now*, is a veteran of the computer games industry, from the arcade games of the early 1980s, through 3D simulation and racing games of the 1990s to his position at Sony Computer Entertainment. Currently he is working on compiler technology for the PS3 (PlayStation3).

Andy Thomason will lead a discussion on current trends and developments as well as the issues facing game developers of the next generation of video games on consoles and PCs.

*Free Buffet beforehand from 6:30p.m.
Non Members / Guests welcome*



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